

## Raw to Uniform Mark Boundaries

### GCE Software Systems Development Summer 2019

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Unit Level	SDV1		SDV2		ADV1		ADV2	
	Introduction to Object Orientated Development		Event Driven Programming		Systems Approaches & Database Concepts		Implementing Solutions	
	Raw	UMS	Raw	UMS	Raw	UMS	Raw	UMS
Maximum	100	80	50	80	100	120	50	120
A	78	64	42	64	74	96	43	96
B	69	56	36	56	64	84	37	84
C	60	48	30	48	54	72	32	72
D	51	40	25	40	45	60	27	60
E	42	32	20	32	36	48	22	48

Subject Level	% of A Level	Maximum UMS	A	B	C	D	E
AS	40%	160	128	112	96	80	64
A Level	60%	400	320	280	240	200	160

Please note:	<p>The Uniform Mark boundaries will not change for the lifetime of this specification.</p> <p>The Raw Mark boundaries will be set independently in each examination series.</p> <p>If you are planning to use these Raw Mark boundaries to estimate future performance and grades they must be used with caution as they are prone to change each series.</p>
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Awarding A*:	<p>A* grade will be awarded to candidates who have met both of the following criteria:</p> <ol style="list-style-type: none"> <li>gain an A grade overall at A level (320+ UMS out of 400 UMS); and</li> <li>gain 90%, or more, of the maximum UMS on the combined totals of their A2 units (216+ UMS out of 240 UMS).</li> </ol> <p>A* will be awarded for A level cash-ins only. It will not be awarded at AS cash-in or for individual units.</p>
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